I Am Not Batman

Talia Hinckley

Initial Concept

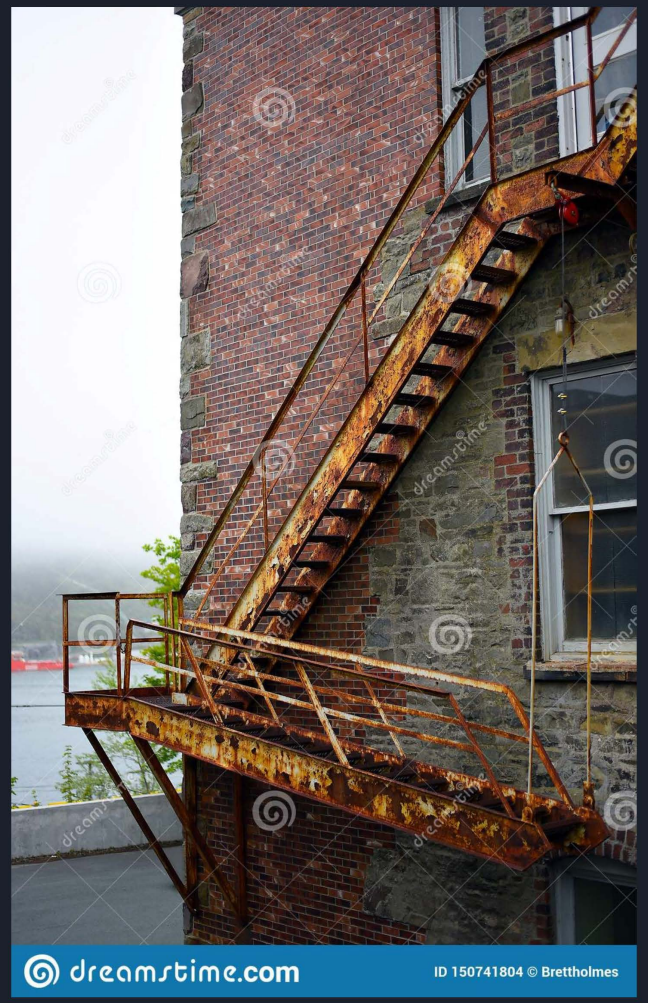
- A 17-year-old boy is facing the harsh reality that he is growing up and about to be an adult in a dark and scary world. The show will present him tapping into his imagination and nostalgic childhood hero to find a way to not only accept the harsh reality of his world, but also overcome it and become a light in the darkness. He is preparing himself for what he will face in the future, and trying to feel confident in himself and his ability to to do something and be a significant part of the world.
- More somber look, with implied positivity in undertones leaving a warm feeling in the audiences chest that they won't know where it came from.
- Realistic optimism. Hopeful for the future, but also accepting of his current reality. Acknowledgment that it's not great, but not giving up.
- A very minimalist set design would represent the boys dreary reality while the lighting-design having a lot creativity with shadows and silhouettes will create a mysterious aura. The lighting will help make the scene feel detached from reality, as if what's happening on stage exists in a different world than where the set is, creating a contrast between the boys world and his view of it. Combined they will encourage the audience to be creative and use their imaginations in the same way the boy is to have a better understanding of him.

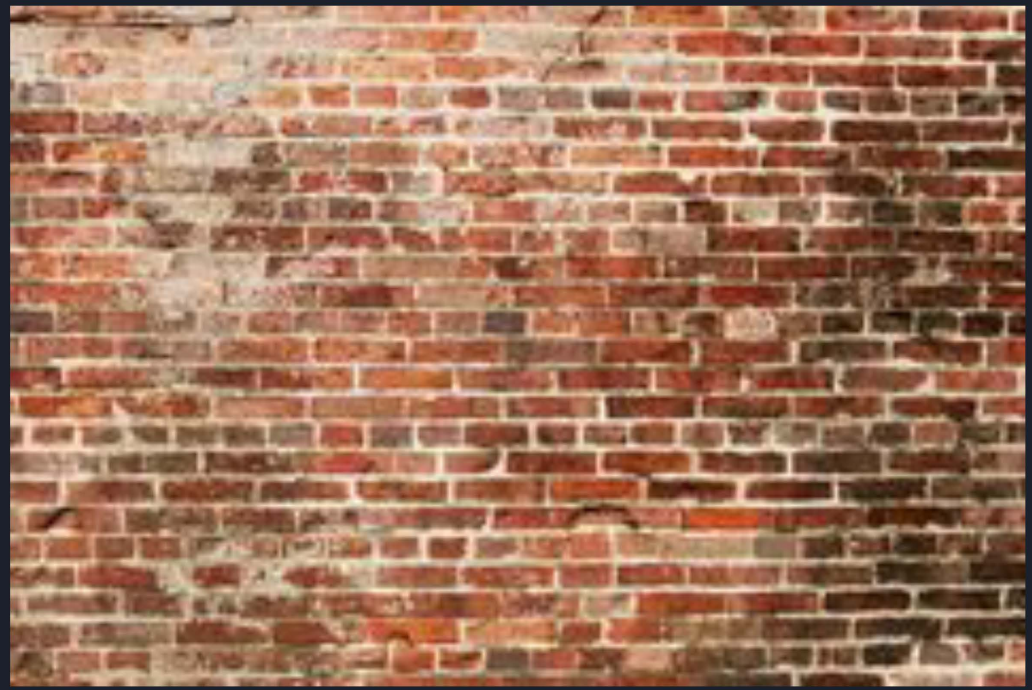
Set

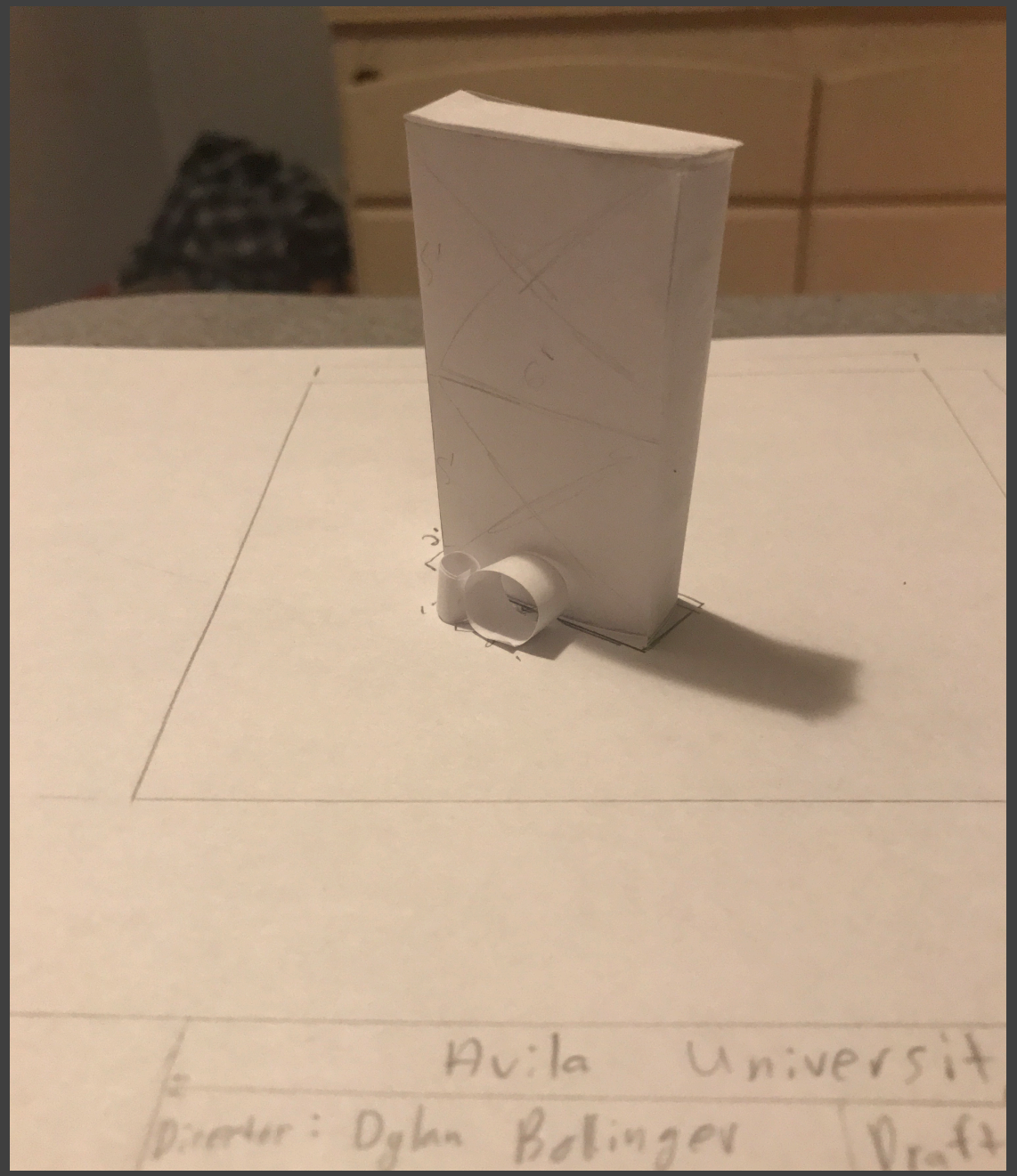
General Idea

- Very minimalist, encourages audience to use imagination.
- Fire escape (scaffolding)
  - At least two levels for the boy to move around on, as well as the floor
- Drum set in front of, and a little bit under the scaffolding
- Old brick background
- Run down, grungy, alleyway

Research Images



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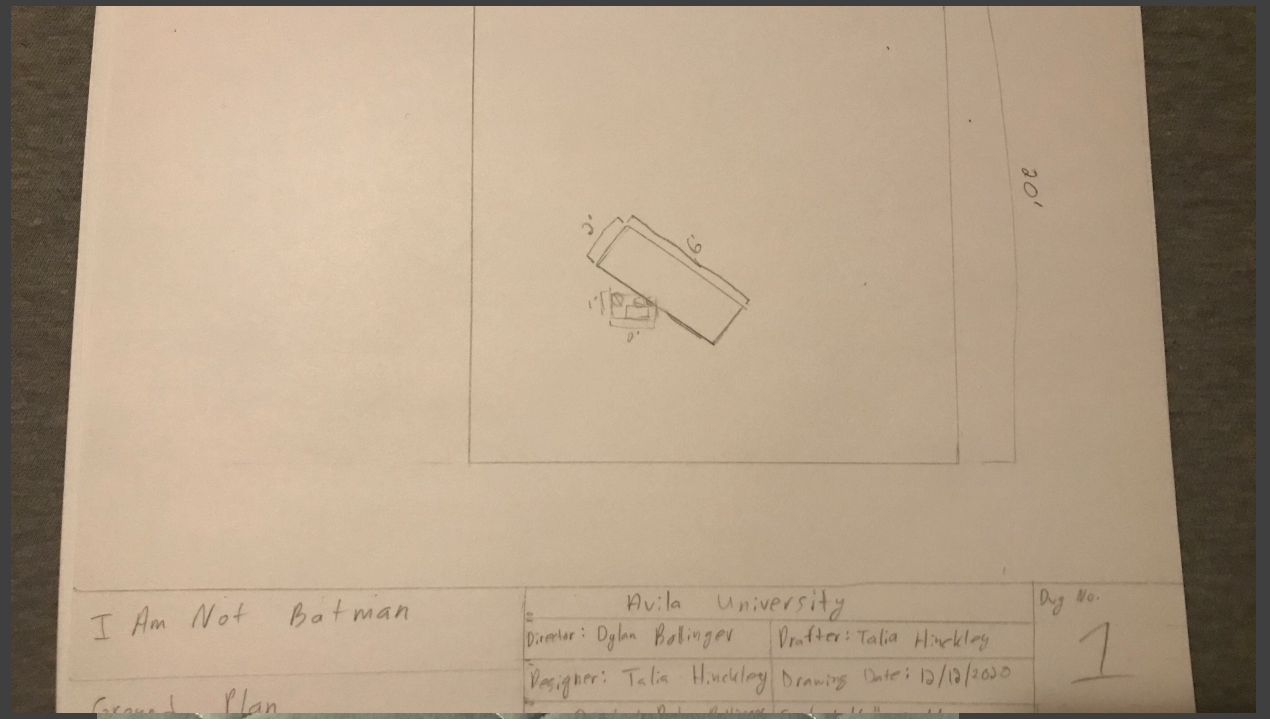
I Am Not Batman
Avila University
Director: Dylan Bolinger
Drafter: Talia Hinckley
Designer: Talia Hinckley
Drawing Date: 12/12/2020
Dg No.
1

Lighting

Concept Statement

As night rests over the city, one boy will help guide you towards the light in the darkness. Follow along as he indulges in his imagination in an attempt to escape his harsh reality. Simple lighting achieved through a minimal number of instruments will encourage the audience to use their imaginations in the same way the boy does and find beauty and joy in the simplest of things. The use of silhouettes and shadows will and depth and mystery to the boys character showing how he lives in his world of makebelieve.

REMEMBER: “lighting-design having a lot creativity with shadows and silhouettes will create a mysterious aura. The lighting will help make the scene feel detached from reality, as if what’s happening on stage exists in a different world than where the set is”

Lighting Concept Imagery

I Am Not Batman
11-24-2020 Goppert Theater

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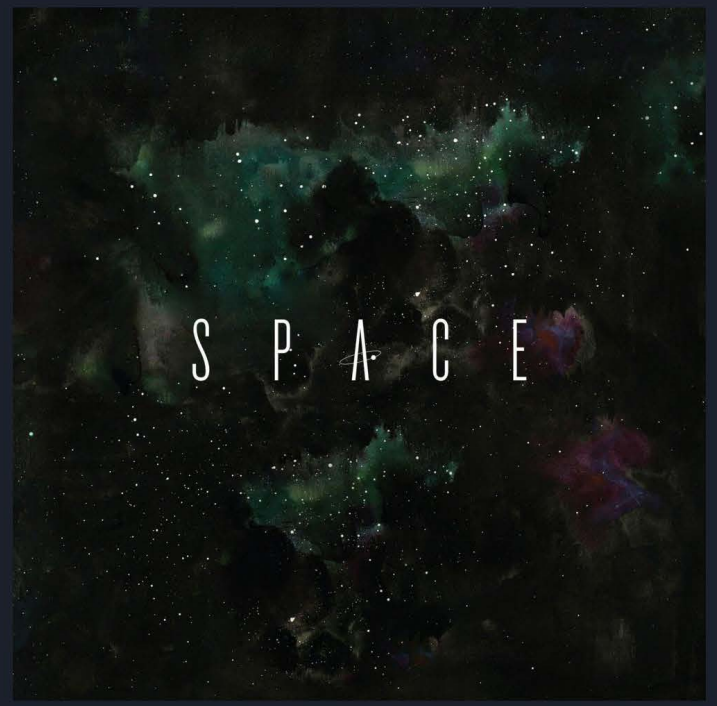
Sound

Pre-Show



- 1989 Batman Theme
  - Danny Elfman
- Rubik's Cube
  - Athlete
- Mercury
  - Sleeping At Last
- Sets up the serious mood the idea for growing up and finding your place in the world

Sound Effects

The sound effects will occasionally help to tie the boy back down to reality, reminding him of the world he lives in. They will also occasionally line up with intense lighting changes to indicate this shift.

Curtain Call

- Pluto
  - Sleeping At Last
- The song is about deciding to not be afraid of getting hurt anymore and embracing your humanness even when it's scary. A good metaphor for the boy shifting from his imagination into the real world and also from childhood into adulthood. The world is scary but to find yourself and your place in it, you have to put yourself out there.